



**Tunnel Jacks Briefing**  
 Tunnel Jacks is played like the children's game. You must "bounce the ball" by taking a tunnel before you "collect your jacks" by attempting obstacles or combinations of obstacles in ascending point value.

- Jumps = 1 point
- Tire & weaves = 3 points
- Contacts = 5 points

For each collection of jacks, you can do each obstacle twice for points; back to back performance of an obstacle is allowed. Obstacle performance is reset after the next bounce (tunnel).