



Double Boxes Game

Time is 45 seconds for small dogs and 40 seconds for big dogs. There will be a 5 second advance buzzer before time is up; teams will lose 1 point for every second over final time (second buzzer). This is similar to the CPE FullHouse game rules. The table is live throughout and ends the game.

Accumulate as many points as you can in the allotted time. You can do each obstacle twice for points. The obstacles within the 2 boxed rectangles are worth double points if you complete them with the handler outside the boxed area, otherwise they are worth regular point values. The double jump can only be done for points going towards the back of the ring.

Regular point values:

Jumps - 1 pt

Tunnels, weaves, Double Jump - 3 pts

Contacts - 5 pts