



### Gambler's Choice Briefing

Opening Period, accumulate points.

Jumps = 1

Weaves, tunnels, tire = 3

Teeter, Aframe, dogwalk = 5

Obstacles may be taken back to back. May be taken only twice for points.

Timer will blow whistle at the end of the opening period.

Closing (gamble) period - accumulate points.

Point values doubled (i.e. 2, 6, 10).

Obstacles may be taken back to back; may be taken only twice for points.

Timer will blow whistle at the end of the closing period.

Time begins when dog crosses start line and ends when dog gets on table. Table is live when whistle blows to begin gamble period.

If the dog's time exceeds the total allowable time (fractions of a second are dropped), all closing points will be lost.

Times:

Small dogs (4, 8, 12)

opening = 30 seconds, gamble = 25 seconds

Large dogs (16, 20, 24)

opening = 30 seconds, gamble = 20 seconds

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SDTC at JAZZ