



Who Dares Wins (CDAFG Variation!) - Briefing

The object of this game is to accurately guess how many points you can accumulate in course time (35 seconds for 16"-24" dogs, 40 seconds for 4"-12" dogs). Handlers must record their estimated points on the gate sheet before the walk through is done. Teams may do obstacles in any order, and can only perform each obstacle successfully twice for points. Faulted obstacles are not awarded any points, and can be attempted again if desired.

When time is up the whistle will blow and the team gets on the table to record their time. Teams may get on the table early to stop the clock, but any seconds under course time will be subtracted from their score. Loitering near the table while waiting for the whistle is not allowed...that would make it too easy! The table is not live before the whistle blows unless the handler directs the dog to it on purpose.

- Points:
- jumps = 1 point
 - tunnels and tire = 3 points
 - contacts = 5 points

Scoring: all teams will begin with a base score of 50. The final score will be 50 minus any difference in points between the estimated and actual points minus all seconds early if the team got on the table before time expired.