



### Distance Challenge Briefing

This game is like gamblers in that it is a points accumulation game. Each individual obstacle may be taken twice for points, and back to back is ok.

- jumps - 1 pt
- tunnel - 3 pts
- contacts, weaves - 5 pts

In addition, there are 2 distance challenges, each worth more points than the last.

Circled white numbers - 10 pts

Square white numbers - 15 pts

Circled black numbers - 20 pts

These may be performed at any time. If all 3 are performed the team earns a bonus of 30 additional points.

Times:

60 seconds small dogs

55 seconds big dogs

When time is up the team performs the tunnel to stop the clock. Unlike gamblers and jackpot, points are not lost for not stopping the clock before time runs out. The goal of this game is to try all 3 gambles!

CDAFG

AgileDogs at JAZZ - Distance Challenge

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