



Super Dog! Briefing

The point accumulation period is
 4,8,12 - 50 sec
 16, 20, 24 - 45 sec

Obstacles:
 1 pt - Jumps
 3 pts - Tire, Tunnels, Weaves
 5 pts - contacts

The start line is bi-directional.

Perform obstacles in any order of your choosing. There is no limit to the number of times you can perform each obstacle on course.

At any time if you perform the "The Power Pill" (all 3 jumps in any order, without knocking a bar) successfully, the next four obstacles taken by the dog have a ten fold point value (50 - 30 - 10). While the Power Pill is in effect, obstacles may not be taken back to back. During regular play, obstacles may be taken back to back. Once the four obstacles have been taken, the scoring reverts to normal until the dog retakes the Power Pill sequence again. Only single points are awarded for Power Pill obstacles, no matter when they are taken; if intentionally or unintentionally Power Pill obstacles are taken while the Power Pill is in effect, they count as one of the four obstacles but are given only the regular point value (1 pt). The Power Pill is in effect ONLY when the 3 obstacles have been correctly performed. If any of the Power Pill jumps are dropped, then the handler must replace it before trying again.

No points are awarded for missed contacts, incomplete weaves, or dropped bars, etc. Non-Power Pill jump bars are not reset. While the Power Pill is in effect, an attempted obstacle counts as one of the four obstacles even if points are not awarded. Also, each Power Pill four obstacle sequence must be unique.

At the completion of points accumulation time the whistle will sound and the dog takes the finish jump to stop the clock.

CDAFG at AOC
 February 8, 2025
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