DARE TO DOUBLE

The object of the game is to accumulate as many points as you can in 40 seconds for large dogs and 45 for small dogs. Each obstacle can be done twice for points. The A frame has no point value, it is only used to double points and there is no limit to how many times it can be done. Successful completion of the A frame doubles all points. A missed A frame contact loses half of all points earned. Back to back contacts are ok but back to back A frames are not. In order to double points an obstacle must be done in between A Frames. The whistle ends point accumulation and the dog has 5 seconds to get to the table or risk losing points.

The points are as follows:

Dog walk, 7 points

Teeter and weaves, 5 points

Tunnels 3 point

Jumps-1 point