



## Knockout Briefing

The idea of the game is to do each obstacle just once. (There are 10 obstacles, including the wing jump in the middle of the ring).

If you do an obstacle a second time you must erase that error by doing the wing jump in the middle of the ring, then you can continue to perform unique obstacles.

Once you have done all 10 obstacles go over the start /finish line to stop the clock. If your dog takes an obstacle on the way to finish line it's ok.

For each full second you are under time you will get a 5 pont bonus.

Each obstacle is worth 5 pts

## Times

40 sec - big  
45 sec - small

Knockout - Wk 2  
CDAFG  
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